



Ali Kaan Goksu

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ABOUT ME

I develop games both on unity and unreal. I have been involved in different types of game projects so far like casual, hyper-casual, RPG, etc. Nowadays I worked as a Lead Game Developer on Neo Testament.

WORK EXPERIENCE

Luminescence Games – İstanbul, Türkiye

City: İstanbul | Country: Türkiye

Lead Unreal Developer

[12/2022 – Current]

I am working as the Lead Unreal Developer on the Neo Testament game project.

Netco Animation Studio – Ankara, Türkiye

City: Ankara | Country: Türkiye

Lead Unreal Developer

[01/09/2021 – 12/2022]

Working as lead developer on multiple projects

- 3D Souls-like Action RPG game
- Sidescroll platformer game
- Multiple casual/hyper casual mobile game

EDUCATION AND TRAINING

Computer Engineering

Çankaya University [2014 – 2019]

R&D Intern

İnnova [07/2018 – 08/2018]

Game Developer Intern

Reo-tek [07/2019 – 08/2019]

Worked on a Virtual Reality project on Unity Engine.

LANGUAGE SKILLS

Mother tongue(s): Türkçe

Other language(s):

İngilizce

LISTENING C2 READING C2 WRITING C2

SPOKEN PRODUCTION C2 SPOKEN INTERACTION C2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

SKILLS

Unreal Engine / C / C++ / Game Development / Unity / C# / SVN / Git / Perforce / SQL / MySQL / Linux / Game Design

PROJECTS

[12/2022 – Current]

Neo Testament

In this project, I am responsible for all gameplay features like Locomotion, Combat, Character Attributes, AI Behaviour, Animation Development, UI Development, etc.

Steam Page: https://store.steampowered.com/app/2556280/Neo_Testament/?curator_clanid=4777282

Trailer: <https://www.youtube.com/watch?v=a42sHojiQLY>

[02/01/2025 – Current]

Fool's Cup

Fool's Cup is a medieval-themed Party Game. I am responsible for all gameplay features, animation development, multiplayer settings (hosting lobby), steam connections, etc.

[08/2019 – 07/2020]

Mind Garden

A mobile game project developed on Unity Engine, to contribute to the mental development of children.

Project Github: <https://github.com/CankayaUniversity/ceng-407-408-2019-2020-A-serious-game-to-improve-the-specific-fields-of-child-intelligence>

Demo Video: <https://youtu.be/NOuvORb4Glw>

[31/07/2021 – 12/2022]

Untitled Game Project

Working on the development of a 3D Action RPG game with Unreal Engine.

[07/2019 – 08/2019]

Hera Virtual Reality Based Personality Assessment

Virtual Reality based Personality & Talent Assessment to help companies build stronger teams.

<https://www.youtube.com/watch?v=XBkCUEjwDvY>